

# EN010401 Engineering Mathematics III

(Common to all branches)

## Teaching scheme

Credits: 4

2 hours lecture and 2 hour tutorial per week

**Objectives:** *Apply standard methods of mathematical & statistical analysis*

### **MODULE 1** Fourier series ( 12 hours)

Dirichlet conditions – Fourier series with period  $2\pi$  and  $2l$  – Half range sine and cosine series – Harmonic Analysis – r.m.s Value

### **MODULE 2** Fourier Transform ( 12 hours)

Statement of Fourier integral theorem – Fourier transforms – derivative of transforms- convolution theorem (no proof) – Parseval's identity

### **MODULE 3** Partial differential equations ( 12 hours)

Formation by eliminating arbitrary constants and arbitrary functions – solution of Lagrange's equation – Charpit's method – solution of Homogeneous partial differential equations with constant coefficients

### **MODULE 4** Probability distribution ( 12 hours)

Concept of random variable, probability distribution – Bernoulli's trial – Discrete distribution – Binomial distribution – its mean and variance- fitting of Binomial distribution – Poisson distribution as a limiting case of Binomial distribution – its mean and variance – fitting of Poisson distribution – continuous distribution- Uniform distribution – exponential distribution – its mean and variance – Normal distribution – Standard normal curve- its properties

### **MODULE 5** Testing of hypothesis ( 12 hours)

Populations and Samples – Hypothesis – level of significance – type I and type II error – Large samples tests – test of significance for single proportion, difference of proportion, single mean, difference of mean – chi-square test for variance- F test for equality of variances for small samples

## **References**

1. Bali & Iyengar – A text books of Engg. Mathematics – Laxmi Publications Ltd.
2. M.K. Venkataraman – Engg. Mathematics vol II 3<sup>rd</sup> year part A & B – National Publishing Co.
3. I.N. Sneddon – Elements of partial differential equations – Mc Graw Hill
4. B.V. Ramana – Higher Engg. Mathematics – Mc Graw Hill
5. Richard A Johnson – Miller Fread's probability & Statistics for Engineers- Pearson/ PHI

6. T. Veerarajan – Engg. Mathematics – Mc Graw Hill
7. G. Haribaskaran – Probability, Queueing theory and reliability Engg. – Laxmi Publications
8. V. Sundarapandian - probability ,Statistics and Queueing theory – PHI
9. H.C.Taneja – Advanced Engg. Mathematics Vol II – I.K.International
10. A.K.Mukhopadhyay-Mathematical Methods For Engineers and Physicists-I.K.International

## CS010 402: Object Oriented Programming

### Teaching scheme

3 hours lecture and 1 hour tutorial per week

**Credits: 4**

### Objectives

- *To impart the basic concepts of object oriented programming in C++.*
- *To provide sufficient knowledge about developing real world projects with object oriented concepts.*

### Module I (8 hours)

Introduction to OOP - Evolution of object oriented languages - Need of Objects - Definition of Object-Oriented Language – Classes and Objects – Creating and Using Classes and objects – Member functions and variables – Constructors –multiple and parameterized constructors-copy constructors –constructors with default arguments- Destructors.

### Module II (13 hours)

Inheritance and Access Control - Member access control in classes – Friend functions and classes – Extending classes - Public Private and Protected Inheritance – Classification of Inheritance – Single – Multiple – Multilevel – Hierarchical – Hybrid.

### Module III (14 hours)

Polymorphism – Runtime and compile time polymorphism – overloading functions and operators – selecting friend member function for operator overloading - Virtual methods – pure virtual methods – Abstract classes - applications of abstract classes.

### Module IV (13 hours)

Virtual Destructors – Virtual Base Classes - Template- class templates and function templates- Creating and using templates – Namespaces-Dynamic Objects - Dynamic object allocation - Inline functions. Exception Handling-basics of exception handling-exception handling mechanism- Throwing and Catching Mechanism-Rethrowing and Specifying exceptions.

### Module V (12 hours)

Data file operations –opening and closing files-reading and writing from file-Classes and file operations-Other object oriented languages – Java – Object oriented features in Java – Comparison with C++-Object oriented system development-object oriented notations and graphs-object oriented analysis-object oriented design.

**Reference Books**

- 1.. Robert Lafore :*Object Oriented Programming in C ++*, 3<sup>rd</sup> Edition, Galgotia Pub, New Delhi
2. E. Balaguruswamy : *Object oriented Programming with C++*,2<sup>nd</sup> Edition, Tata McGraw Hill, New Delhi, 2004
3. Dilkeshwar Pandey,Upendra K Tiwari, *Object Oriented Programming with Java*, Acme Learning (Module V), New Delhi ,2010
4. D Ravichandran: *Programming with C++* , 3<sup>rd</sup> Edition ,Tata McGraw Hill, New Delhi
5. Bjarne Stroustrup , *The C++ Programming Language*, 3<sup>rd</sup> Edition..,
6. Randal Albert, Todd Breedlove: *C++ ,An Active Learning Approach*, Jones And Bartlett Publishers, New Delhi ,2010
7. Deitel & Deitel, *C++ How To Program, Introducing Object-Oriented Design with the UML*, 3<sup>rd</sup> Edition Pearson
8. Matt Weisfeld: *The Object Oriented Thought Process* ,3<sup>rd</sup> Edition,Pearson Education, New Delhi ,2009
9. Jyoti Singh: *Object Oriented Systems & Concepts of C++*; Acme Learning, New Delhi,2010
10. Poornachandra Sarang: *Object Oriented Programming with C++*, 2<sup>nd</sup> Edition, PHI, New Delhi,2009
11. R. Rajaram, *Object Oriented Programming and C++*,2<sup>nd</sup> Edition,,New Age International Publishers, New Delhi,2007
12. E. Balaguruswamy, *Programming with Java*, 2<sup>nd</sup> Edition, Tata McGraw Hill, New Delhi
13. Bhushan Trivedi, *Programming with Ansi C++* ,Oxford Higher Education, New Delhi,2007

## CS010 403: Data Structures and Algorithms

### Teaching scheme

2 hours lecture and 2 hour tutorial per week

**Credits: 4**

### Objectives

- *To impart the basic concepts of data structures and algorithms*
- *To develop understanding about writing algorithms and step by step approach in solving problems with the help of fundamental data structures.*

### Module I (10 hours)

Principles of programming – System Life Cycle - Performance Analysis and Measurements- Time and Space complexity-Complexity calculation of simple algorithms. Hashing:- Static Hashing-Hash Tables-Different Hash Functions-Mid Square-Division-Folding-Digit Analysis, Collision-Collision Resolution Techniques.

### Module II (12hours)

Study of basic data structures – Arrays- Structures-Sparse matrix – Stacks – Queues-Circular queues- Priority queues - Dqueues. Evaluation of expressions – Polynomial representation using arrays.

### Module III (12hours)

Linked Lists - Linked stacks and queues - Doubly linked lists – Polynomial representation using linked lists, Garbage collection and Compaction.

### Module IV (14 hours)

Trees - Binary Trees – Tree Traversal – Inorder - Preorder and Postorder, Search trees - AVL Trees, height balanced trees, Multiway search Trees- B Trees-B+ Trees. Graphs – Depth first and breadth first search.

### Module V (12 hours)

Sorting methods: Selection sort, Bubble sort, Insertion sort, Merge sort, Quick sort, Heap sort, Radix sort, External sorting methods.

**Reference Books**

1. Horowitz ,Sahni & Anderson Freed, *Fundamentals of Data Structures in C*, 2<sup>nd</sup> ed., Universities Press, Hyderabad, 2009
2. Rajesh K Shukla, *Data Structures Using C & C++* ,Wiley India, New Delhi, 2009
3. Yedidyah Langsam, Moshe J Augenstein, Aron M Tenenbaum, *Data Stuctures using C and C++*, 2<sup>nd</sup> ed., PHI Learning Private Limited, New Delhi, 1996
4. G. A. V Pai, *Data Structures and Algorithms Concepts, Techniques and Applications*, Tata McGraw Hill , New Delhi, 2008
5. G. S Baluja, *Data Structures Through C*, Dhanpat Rai & Co. , New Delhi, 2009
6. Sartaj Sahni , *Data Structures, Algorithms and Applications in C++* , 2<sup>nd</sup> ed., Universities Press, Hyderabad, 2009
7. Michael T Goodrich, Roberto Tamassia, David Mount, *Data Structures and Algorithms in C++*, Wiley India Edition, New Delhi, 2009
8. B.M. Harwani, *Data Structures and Algorithms in C++*, Dreamtech Press, New Delhi, 2010
9. Brijendra Kumar Joshi, *Data Structures and Algorithms in C*, McGraw Hill , New Delhi, 2010
10. K R Venugopal, K G Srinivasa, P M Krishnaraj, *File Structures using C++*, McGraw Hill , New Delhi, 2009
11. ISRD Group, *Data Structures using C*, McGraw Hill , New Delhi, 2010
12. Sudipta Mukherjee, , *Data Structures using C 1000 Problems and Solutions*, Tata McGraw Hill , New Delhi, 2010
13. Seymour Lipschutz, *Data Structures with C*, Schaum's Outlines, McGraw Hill , New Delhi, 2010
14. R Krishnamoorthy & G Indirani Kumaravel, *Data Structures using C*, McGraw Hill , New Delhi, 2008
15. John R Hubbard, *Data Structures with C++*, Schaum's Outlines, Tata McGraw Hill , New Delhi, 2010
16. Jean Paul Tremblay & Paul G Sorenson, *An Introduction to Data Structures with Applications*, 2<sup>nd</sup> ed., Tata McGraw Hill , New Delhi, 2010
17. Seymour Lipschutz, *Data Structures* , Schaum's Outlines, Tata McGraw Hill , New Delhi, 2006

## CS010 404 SIGNALS AND COMMUNICATION SYSTEMS

**Teaching scheme**

**Credits: 4**

3 hours lecture and 1 hour tutorial per week

### **Objectives:-**

*To introduce the fundamentals of Analog and Digital Signals ,their properties and introduce the relevant transforms used in Communication.*

*To familiarize the core ideas of Communication Engineering which in turn adds to the study of Computer Communication.*

### **Module 1 (15 hrs):-**

Introduction to Signals:- Continuous Time Signals- Discrete Time Signals- Signal Operations- Properties of Signals(Periodicity and Symmetry), Frequency Domain Representation of Continuous Time Signals-Continuous Time Fourier Series(CTFS)- Definition- properties- Examples, Continuous Time Fourier Transform(CTFT)- Definition- Properties – Examples- Concept of Frequency Spectrum, Sampling- The Sampling Theorem(proof not required)- Quantisation

### **Module 2 (12 hrs):-**

Communication Systems:- Architecture of a Typical Communication System – Basic problems in Signal Transmission - Noise – Types of Noise- Internal and External Noise, Cross Talk- Typical parameters of Communication Systems- Signal propagation Delay, Signal to Noise Ratio, Attenuation, Bandwidth

Communication Channels:- Twisted Pairs- Coaxial Cables- Fiber Optic Cables- Capacity of a Noisy Channel- Shannon Hartley Theorem

### **Module 3: (15 Hrs)**

Modulation- Need for Modulation

Analog Modulation- Types of analog modulation- Amplitude Modulation, Frequency modulation, Phase modulation, Pulse Modulation Schemes- Pulse Amplitude modulation(PAM), Pulse Width Modulation(PWM), Pulse Position Modulation(PPM), Pulse Code Modulation(PCM),Delta modulation, Sample problems based on different modulation methods.

Digital modulation;- Amplitude Shift Keying(ASK), Frequency Shift keying(FSK),Phase Shift Keying(PSK), Quadrature Amplitude modulation (QAM), Differential Phase Shift Keying(DPSK)

### **Module 4: (8 Hrs)**

Multiplexing:-Time Division Multiplexing(TDM)- Frequency Division Multiplexing(FDM)- Wavelength Division multiplexing(WDM)

Switching:- Circuit, Packet and Message Switching Schemes, Case Study:- SONET(Basic ideas only)- Datagrams and virtual Circuits

Digital Transmission:- Analog to Digital Converter(ADC), Serial and parallel Transmission- Simplex, Half Duplex and Full Duplex Transmissions.

### **Module 5: (10 Hrs)**

Error Correction and Detection;- Line Coding Schemes- Block Coding- Convolution Coding- Hamming Codes

Transmission Codes:- Different Character Codes- ASCII, EBCDIC, Baudot Code, Bar Coding, Parity Coding

### **Reference Books**

1. S.Haykin and B. V. Veen, *Signals and Systems*, John Wiley & Sons, N. Y., 2002
2. George Kennedy, Bernard Davis - *Electronic Communication Systems*-Tata McGraw Hill
3. Behrouz Forouzan- *Data Communication and Networking*- Tata McGraw Hill
4. Michael J Roberts, Govind Sharma- *Fundamentals of Signals and Systems*-Tata McGraw Hill
5. William Stallings- *Data and Computer Communications*- Prentice Hall of India
6. Fred Halsall- *Digital Communication, Computer Networks and Open Systems* Pearson Education
7. Taub and Schilling – *Principles of Communication Systems*- Tata McGraw Hill
8. Kolimbris H.- *Digital Communication Systems*- Pearson Education





## CS010405: Microprocessor Systems

### Teaching scheme

3 hours lecture and 1 hour tutorial per week

**Credits: 4**

### Objectives

- To impart the basic concepts of microprocessors and interfacing concepts.
- To develop an understanding about the assembly level programming.

### Module I (10 hours)

Architecture of 8085 – Registers. Instruction set of 8085 - Instruction Types – Arithmetic – Logic data transfer, Branch, Stack, I/O and Machine Control instructions - Addressing Modes - Direct and Indirect Addressing - Immediate Addressing - Implicit Addressing.

### Module II (12 hours)

Subroutines - Stack Operations - Call Return sequence- Programming Examples. Timing and control unit – The fetch operation – Machine cycle and T- State instruction and data flow. Address space partitioning - Memory mapped I/O - I/O mapped I/O.

### Module III (14 hours)

Interrupts of 8085 - Hardware & Software Interrupts – Enabling, Disabling and masking of interrupts – Polling – HALT & HOLD states – Programmable interrupt controller – 8259.

### Module IV (12 hours)

Data transfer schemes - Programmed data transfer - synchronous and asynchronous transfer - interrupt driven data transfer – DMA data transfer. Study of Interfacing ICs – **8257,8255** programmable peripheral interface (compare it with 8155).

### Module V (12 hours)

Programmable interval timer 8253, 8251 -,Interfacing Keyboard and display devices, Hardware and Software approach – USART 8251. (interfacing chips functions and internal block diagram only).

### Reference Books

1. Gaonkar -Microprocessor Architecture, *Programming and Applications with the 8085* - New Age International
2. Renu Singh, B. P. Singh -*Microprocessors, interfacing and Applications* New Age International-Third Edition
3. N K Srinath -*8085 Microprocessors programming and interfacing* - PHI
4. Adithya P. Mathur -*Introduction to Microprocessors Systems* - PHI
5. KK Tripathi, Rajesh K Gangwar -*Microprocessor and its Applications* -Acme learning
6. R.Theagarajan,S.Dhanasekaran,S.Dhanapal –*Microprocessor and ITS Applications* New Age International
7. N Senthil Kumar,M saravanan,s.jeevananthan-*Microprocessor and microcontrollers* -Oxford higher education



## **CS 010 406: Theory of Computation** (Common with IT010 404)

### **Teaching scheme**

3 hours lecture and 1 hour tutorial per week

**Credits: 4**

### **Objectives**

- *To impart the basic concepts of theory of automata ,languages and computation.*
- *To develop understanding about machines for sequential computation, formal languages and grammars , and classification of feasible and intractable problems.*

### **Module I (10 hours)**

Proving techniques-Mathematical induction -Diagonalization principle –Pigeonhole principle- Functions – Primitive recursive and partial recursive functions – Computable and non computable functions—Formal representation of languages – Chomsky Classification.

### **Module II (13 hours)**

Introduction to Automata theory – Definition of Automation – Finite Automata –Language acceptability by Finite Automata –Deterministic and Nondeterministic finite automation- Regular Expressions – Finite Automata with  $\epsilon$ -Transitions –Conversion of NFA to DFA - Minimisation of DFA-DFA to Regular Expressions conversion-pumping lemma for regular languages – Applications of finite automata-NFA with o/p ( moore /mealy)

### **Module III (12 hours)**

Context Free Grammar –Simplification of CFG-Normal forms-Chomsky Normal form and Greibach Normal form- pumping lemma for Context free languages- Applications of PDA - Pushdown Automata – Formal definition – Language acceptability by PDA through empty stack and final state – Deterministic and nondeterministic PDA – designing of PDA-

### **Module IV (13 hours)**

Turing Machines – Formal definition – Language acceptability by TM –TM as acceptors, Transducers - designing of TM- Two way infinite TM- Multi tape TM - Universal Turing Machines- Church's Thesis-Godelization.- - Time complexity of TM - Halting Problem - Rice theorem - Post correspondence problem-Linear Bounded Automata.

### **Module V (12 hours)**

Complexity classes- Tractable problems– Class P –P Complete-Reduction problem- Context grammar nonempty-Intractable problems- Class NP – NP Complete- Cooks theorem-Reduction problems-SAT-Clique-Hamiltonian-TSP-Vertex Cover-NP Hard problems.

**Reference Books**

1. K.L.P. Mishra, N. Chandrashekharan , *Theory of Computer Science* , Prentice Hall of India
2. Michael Sipser, *Introduction to the Theory of Computation*, Cengage Learning, New Delhi, 2007
3. Harry R Lewis, Christos H Papadimitriou, *Elements of the theory of computation*, Pearson Education Asia,
4. Rajendra Kumar, *Theory of Automata Language & Computation*, Tata McGraw Hill, New Delhi, 2010
5. Wayne Goddard, *Introducing Theory of Computation*, Jones & Bartlett India, New Delhi 2010
6. Bernard M Moret: *The Theory of Computation*, Pearson Education
7. John Hopcroft, Rajeev Motwani & Jeffrey Ullman: *Introduction to Automata Theory Languages & Computation* , Pearson Edn
8. Raymond Greenlaw, H. James Hoover, *Fundamentals of Theory of Computation*, Elsevier, Gurgaon, Haryana, 2009
9. John C Martin, *Introducing to languages and The Theory of Computation*, 3<sup>rd</sup> Edition, Tata McGraw Hill, New Delhi, 2010
10. Kamala Krithivasan, Rama R, *Introduction to Formal Languages, Automata Theory and Computation*, Pearson Education Asia, 2009
11. Rajesh K. Shukla, *Theory of Computation*, Cengage Learning, New Delhi, 2009
12. K V N Sunitha, N Kalyani: *Formal Languages and Automata Theory*, Tata McGraw Hill, New Delhi, 2010
13. S. P. Eugene Xavier, *Theory of Automata Formal Language & Computation*, New Age International, New Delhi , 2004

## CS010 407: Data Structures Lab

### Teaching scheme

3 hours practical per week

**Credits: 2**

### Objectives

- *To provide experience on design, testing, and analysis of Algorithms and Data Structures.*
  - *To acquaint the students with the Data Structures used in the Computer Science field.*
- 1) Representation of Polynomials using Arrays and Linked List and the different operations that can be performed on Polynomials
  - 2) Representation of Sparse Matrix using Arrays and Linked List and the different operations that can be performed on Sparse Matrices
  - 3) Representation of Stacks using Arrays and Linked List and the different operations that can be performed on Stacks
  - 4) Representation of Queues using Arrays and Linked List and the different operations that can be performed on Queues
  - 5) Representation of Double Ended Queue using Arrays and Linked List and the different operations that can be performed on Double Ended Queue
  - 6) Representation of Priority Queues using Arrays and Linked List and the different operations that can be performed on Priority Queues
  - 7) Representation of Binary Trees using Arrays and Linked List and the different operations that can be performed on Binary Trees
  - 8) Representation of Graphs using Arrays and Linked List and the different operations that can be performed on Graphs
  - 9) Infix, Postfix and Prefix conversions.
  - 10) Different Sorting and Searching methods.
  - 11) String representation using Arrays and Linked List and different pattern matching algorithms
  - 12) Implementation and operations on B-Tree and B+Tree

Any experiment according to the syllabus of CS010 403 can be substituted.

## CS010 408(EC) ELECTRONIC CIRCUITS AND COMMUNICATION LAB

Teaching scheme

Credits: 2

3 hours Practical per week

### Objectives:-

*To provide an introduction to Electronic Circuits Design thereby giving a hands on experience on working with various Electronic Components, and Devices*

### PART 1 (Electronic Circuits):-

1. Design of Two Stage RC Coupled Amplifiers
2. Design of FET Amplifiers
3. Design of Bootstrap Sweep Generators
4. Design of Astable, Monostable, and Bistable Multivibrators ( 3 experiments)
5. Design of Oscillators(RC Phase Shift Oscillator, Hartley Oscillator, Colpitt's Oscillator – 3 experiments)

### PART 2 (Communication Engineering):-

1. Amplitude Modulation
2. Frequency Modulation
3. Delta Modulation
4. Pulse Amplitude Modulation (PAM)
5. Pulse Width Modulation (PWM)
6. Amplitude Shift Keying (ASK)
7. Phase Shift Keying (PSK)

Note: - A minimum of 5 experiments from each part must be done.

#### Reference Books:-

1. Boylestead and Nashelky- Electronic Devices and Circuits- Prentice Hall of India
2. George Kennedy - Electronic Communication Systems - TMH